



"Making A Difference In The Game"

CENTRAL CONNECTICUT BOARD #6 of Approved Basketball Officials

One Rule + One Mechanic + One Interpretation = the Board #6 Way

TRAVELING

Player must be holding and in control of ball to travel.

Player cannot travel when dribbling or fumbling the ball.

Officials must understand when the pivot foot is established and what movements are in *"excess of the prescribed limits."*

Establishing the Pivot Foot

- if player gains control (ends dribble) with both feet on floor, either foot is the pivot foot; when one foot is lifted, the other foot is the pivot foot
- if player gains control (ends dribble) with one foot on floor, that foot is the pivot foot
- if player gains control (ends dribble) with both feet off floor,
 - the first foot to touch floor is the pivot foot
 - if both feet land on floor at same time, either foot is the pivot foot
 - player may land on one foot, jump and land on both feet at the same time. However, neither foot can be the pivot foot

Pivot Foot – once established

- may be lifted, but not returned to floor, before ball is released on pass or shot.
- may not be lifted before ball is released to start a dribble



"Making A Difference In The Game"

CENTRAL CONNECTICUT BOARD #6 of Approved Basketball Officials

One Rule + One Mechanic + One Interpretation = the Board #6 Way

Traveling (continued)

Player holding the ball

1. Player may not touch floor with any part of body, except hand or foot.
2. If player gains control on floor, may not get up or stand and cannot roll-over.
3. If player gains control while on stomach, player cannot roll over.
4. If player gains control on back, player can sit-up.
5. It is legal play for player to dive to floor to gain control of ball and slide on floor.
6. If player gains control while on floor, player cannot put ball on floor, stand and pick-up the ball.

In #2, 3, and 4, player can begin a dribble, pass, shoot or request timeout